

2023 IEEE 12th Global Conference on Consumer Electronics





October, 10-13, 2023

Nara, JAPAN

**2023 IEEE 12th Global Conference on Consumer Electronics** (GCCE 2023) is asking for submissions of technical papers for Oral, Demo!, and Poster presentations.

The IEEE GCCE 2023 will bring together top technical professionals from the consumer electronics industry and academia to exchange information and results of state-of-the-art work on systems, circuits, technologies, processes and applications!

Student papers and WIE papers are particularly encouraged.

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# Call For Papers !

Oral, Demo!, and Poster categories



## QR Code to the GCCE HP!



#### **Important Date**

**IEEE GCCE 2023** 

Abstract Proposal for Organized Session 2-pages Review Paper Submission Notification of Acceptance Deadline of Early-bird Registration

October, 10-13, 2023

**April 10, 2023** 

May 22, 2023 June 26, 2023

**July 31, 2023** 

Accepted and presented papers will be appeared in **IEEE Xplore** and the authors are encouraged to submit enhanced journal-quality papers to the **IEEE Transactions on Consumer Electronics**!

#### Contact

support@ieee-gcce.org

For More Information

www.ieee-gcce.org

## Organizational Sponsors (including pending application)



The Institute of Electronics, Information and Communication Engineers



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Processing Society of
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S Game Amusement Society



Japan Institute of Power Electronics



Human Interface Society



The Japan Ergonimics Society



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### **Welcomes Organized Session Proposals**

GCCE 2023 welcomes Organized Session (OS) proposals which are related to up-to-date crossfield topics, except Regular Session Topics. Please fill out the Proposal Form on the Web or contact us: support@ieee-gcce.org!

GCCE
Handles
Everything
About
Life
Electronics

## Regular Session Topics & Keywords

The topics covered by GCCE 2023 include, but are not limited to,

#### TV & Display Technologies

Future TV, Mobile TV, Ultra HDTV, Super Resolution Signal Processing, Network TV, Smart TV, 3D Imaging and Display, OEL, VoD, Visual Media Communication

#### Wireless & RF in CE

Antennas, Acquisition, Equalization, Spectrum Usage, Software Radio, Wireless LAN, IEEE 802.11 Standards, Bluetooth, RFID, WPAN, Wireless Power Transmission

#### **Mobile Computing & Communications**

Mobile Broadband, Handheld and Wearable Computers, Personal Multimedia Devices, AV Streaming to Handheld Devices, Next-Generation Cellular Phones, Smart Phone Technologies

#### **User Interfaces & Experience in CE**

Gesture Operation, Multitouch, Natural User Interface, Haptics, User Experience, HCI for CE, Usability, User Centered Design, Accessibility, Special-Needs/Assistive Technologies

#### **Storage & Digital Media**

Optical Storage, Magnetic Storage, Next-generation Storage Media, Semiconductors, Storage Technology, Cloud Media, Interactive Media, CE and Cloud Computing

#### **Enabling Technologies**

High Speed Signal and Interconnects, Algorithms, Intellectual Property, Manufacturing and Test Technology for CE, Recyclable Engineering, Product Safety, White Goods

#### **Green Energy**

Solar Cell, Wind-generated Electricity for CE, Rechargeable Energy, Energy Harvesting

#### **AV Processing & Streaming**

Still and Video Cameras, Audio Systems and Technologies, Recording, Video Processing and Codecs, Storage Compression, Transcoding, Content Indexing, Video Enhancement, Interactive Video Streaming, Visual Quality Assessment, AV System Evaluation

#### **Home Networks & Services**

Wired and Wireless Networks at Home, Home Gateway, QoS, Bridges, Peer-to-Peer, Interoperability, Application Control, PVR, Home Theater, Interconnects, Gaming Devices and Systems, Internet Integration

#### **Embedded Technologies**

Embedded Systems, Embedded OS, Embedded Software, High-density Mounting, Advanced Semiconductors, Development Tools

#### **Security & Rights Management**

Copy and Redistribution Protection, Payments, Parental Controls, CE and Digital Content Issues, Data Collection, Biometrics, Privacy, Encryption

#### **Smart Grid & CE**

Smart House, HEMS, BEMS, FEMS, CEMS, Smart Meter, Power Monitors, Energy Storage, On-site Power Generation, Sensors and Networks for Smart Grid, Internet of Things

#### **Automotive Entertainment & Information**

Navigation, Driver Assistance, Car AV Systems, In-Car Internet, Communication Aspects, Automotive UI, Automotive Sensors and Controls

#### **Home Medical & Healthcare**

Home Medical Equipment, Medical IT/ICT, Healthcare Applications, Wellness Devices